

# The Scoop

2-7 Players | 30 Minutes | Ages 8+

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It's the annual Ice Cream Festival, and as a local Ice Cream shop owner, you're out to create the greatest cones this town has ever seen. The Scoop is a card drafting game for 2-7 players who will try and create the most impressive Ice Cream cones they can. Each flavor has a different way to score points, and at the end of the game, the player with the most points wins.

## Components

### 168 Cards

- 140 Scoop Cards
- 21 Cones Cards
- 7 Player Reference Cards

## Setup

First, players select 5 Flavors that they will play with. This may be done by consensus or at random. Lay out one card of each of these 5 Flavors in the middle of the table, and return the 2 unused Flavor decks to the box. Take the 5 decks of flavors that will be used during the game and shuffle them all together into one deck.\*

Each player receives 3 Cones of a matching color and lays them on the table in front of themselves.

Deal 7 cards from the deck to each player, which they take into their hand.

\*If Chocolate is one of the selected flavors, remove all Chocolate cards containing a bonus for any flavor that is not being used.

## Game Overview

Each player will start each round with 7 cards in hand. They will simultaneously draft one of those cards and add it to one of their three cones by placing it above the cone, or by stacking it on any scoops they have already placed on top of that cone.

On each turn, select one card from your hand and place it on one of your three cones.

Cards may be placed on any of the three cones, but no cone may have more than 6 scoops.

In the first and third rounds after selecting a card, pass your hand of cards to the player on your left. In the second round, pass your hand to your right.

Each player will receive a new hand from the player to their left or right, depending on the round. Once all players have selected a card, take that hand and select another card. Repeat this action until each player has placed 6 cards on their cones. The final card is then discarded and play continues to the next round.

To start a new round, deal out 7 cards to each player from the draw deck and repeat the process.

## **Game End**

After the end of the third round, the game ends and players add up their points. Each flavor type scores points according to scoring conditions printed on the card, which are explained in detail below. After adding scores, the player with the most points wins. If there is a tie, all tied players share the victory.

## **Scoop Scoring**

### **Vanilla**

Each Vanilla card gives the player one point. Vanilla cards also award one point for each flavor type the same cone as the Vanilla card (with a maximum of 5 points per Vanilla card). Multiple Vanilla cards may be scored.

### **Mint Chocolate Chip**

Mint Chocolate Chip awards players points based on how many Mint Chocolate Chip cards the player has in any of their cones at the end of the game, according to the chart printed on the card.

### **Strawberry**

Each Strawberry card awards the player points based on its position in the cone. For each Strawberry card, a player may choose to take 1 point for each card that is above or below that Strawberry card. For example, if a Strawberry card is on the very top of a cone with 6 total scoops, that card would score 5 points. Conversely, if a Strawberry card is the first card played on that cone, it would also earn 5 points as there are 5 cards on top of that Strawberry card.

### **Bubble Gum**

Each Bubble Gum card has 2 or 3 purple pieces of bubble gum on the card. Players will receive 1 point at game end for each piece of bubble gum visible on their played Bubble Gum cards. After adding up the total of bubble gum pieces, players will compare their totals with the player on their right and on their left. If a player has more bubble gum pieces in their cone than one of their neighbors, they receive a 4 point bonus. If that player has more bubble gum pieces than both of their neighbors, they receive a 8 point bonus.

In a two player game, the player with the most bubble gum pieces receives a flat 6-point bonus.

### **Chocolate**

Each Chocolate card is worth 1 points. Additionally, each card will score an extra 3 points if a card matching the flavor type specified on the Chocolate card is on top of or immediately below that card. Each Chocolate card can thus score a maximum of 7 points..

**Butterscotch**

Butterscotch cards score 2 points. Players also locate their biggest cluster of Butterscotch, which may span multiple cones, and receive 3 points for each card in that cluster. Only one cluster is scored, but cards in that cluster score a total of 5 points each.

**Peanut Butter Cup**

Each Peanut Butter Cup card scores 4 points.